**Phonics Practice: Word Isolation and Text**

**Skill: CVC – long** **o week 3**

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| --- | --- | --- | --- |
| Story 1 | Story 2 | | Story 3 |
| Skill Specific Words  (10-14) | Skill Specific Words  (5-7) | Skill Specific Words (5-7) | Skill Specific Words  (10-14 words) |
| drove | robe | stove | code |
| grove | choke | nose | Mr. Clove |
| stove | woke | drove | stole |
| nose | smoke | hole | dome |
| rose | Mr. Rome | home | zone |
| chose | hose |  | stone |
| rope | rose |  | hope |
| hole |  |  | nope |
| Mole |  |  | close |
| pole |  |  |  |
| home |  |  |  |

**Instructional Focus Skill: long o week 3**

**Story Number: 1**

**Mole’s Cake**

Mole wants to eat some grape cake. Mole likes grapes a lot. Mole got in his truck and drove to the grove to pick some grapes. At the grove, Mole used his rope to make many grapes fall from the vines. Mole also used his pole to help the grapes fall from the vines. When the grapes hit the grass Mole used his nose to find the grapes he wants to eat. He chose the best grapes.

After Mole got all of his grapes he got back in his truck and drove home. At home, Mole put the grapes on the stove to bake. Mole baked the grapes into a cake. Mole’s nose told him when the grape cake was good to eat. Soon the grape cake went away. Where did the grape cake go? Mole ate all of the cake!

1. Using your Think Marks poster, answer 2 questions about this story.
2. Would you like to eat grape cake? Why or why not?

**Instructional Focus Skill: long o week 3**

**Story Number: 2**

**Mr. Rome**

Mr. Rome lived in an old home. One day Mr. Rome’s nose woke him up. His nose smelled smoke! Oh no! Mr. Rome hopped out of bed and put on his robe. He let his nose take him to the smoke. The smoke rose from the hole in the stove. The smell of the smoke made Mr. Rome choke.

Mr. Rome called the cops and they drove to his home to help him put out the smoke. When they got there they used a hose to stop the smoke. Soon all of the smoke was gone and Mr. Rome could go back to bed.

1. Who are the characters in the story?
2. What is the setting of the story?
3. What problem does Mr. Rome have?
4. How does Mr. Rome solve his problem?

**Instructional Focus Skill: long o week 3**

**Story Number: 3**

**The Code**

Mr. Clove lived in a dome. You need to have a code to be able to come into his dome. You must lift a stone that sits by the dome to put in the code. When you lift the stone you have to put in the code, 1-2-3. After you put in the code Mr. Clove’s dome will open and you can come in.

One day Mr. Clove comes home to his dome, lifts up the stone, and puts in the code, 1-2-2. Did his dome open?

Nope. Mr. Clove did it again. He lifts up the stone and puts in the code, 2-3-4. Did his dome open? Nope. Mr. Clove hopes to get in his dome so he did it again. He lifts up the stone and puts in the code, 1-2-3. Did his dome open? Yes!

1. Who are the characters in the story?
2. What is the setting of the story?
3. What problem does Mr. Clove have?
4. How does Mr. Clove solve his problem?